

EXHIBIT C-14

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The Outbound Ghost

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0

Recommended

3.6 hrs on record

Posted: March 8

This game is great graphics, story and idea wise. The gameplay however takes a very basic and generic run which sadly hinders this game. It is the same attack inputs every single time

HC Pitts127 products in account

0

Not Recommended

11.4 hrs on record

Posted: February 4

Overall nice game, but the whole combat system is really redundant and story is not over imho (main character's plot is obviously cut short for some reason)

privetmilk114 products in account

0

Recommended

6.4 hrs on record

Posted: February 1

The closest thing to Paper Mario on PC. Comfy times.

Zephr1,485 products in account

0

Not Recommended

19.0 hrs on record

Posted: January 10

Lots of interesting concepts that end up poorly executed. Music and art are the best part of this game.

the illest70 products in account

1

Not Recommended

18.7 hrs on record

Posted: January 5

Publisher screwed over the developer big time. DO NOT SUPPORT THEM. DO NOT BUY.

Gulible Idiot in Training30 products in account

1

Not Recommended

20.3 hrs on record

Posted: January 9

The Outbound Ghost - A Ghost of a Game
This game has a lot of potential, but as it stands now, this feels more like a late stage alpha release. If there are some big updates that tie up loose ends and adds more content, this may be worth buying. As it stands, this game really isn't complete.
The Good
- This game maps are beautiful. Each area looks picturesque. So much so that there are areas throughout that seem designed specifically to appreciate the sight.
- The combat system overall is fairly nice, allowing players to approach battles in a multitude of ways.
The Bad
- The size of the maps are simply enormous. While beautiful, this

samuelbakker18127 products in account

0

Not Recommended

13.1 hrs on record

Posted: January 4

There are a lot of things wrong with this game. I feel that a solid summary of this game would be that it's half-assed. The mechanics aren't fully thought out, the pacing of the story (especially after chapter 2) sucks, and every puzzle is brain-dead easy.
Mechanics:

SeverPancake162 products in account

0

Not Recommended

8.7 hrs on record

Posted: December 31, 2022

Beyond the events occurring between the Developer and the Publisher, Outbound Ghost just isn't a fun game. A shifting main character, that keeps previous characters' weapons and items, a story that argues against itself, and very linear level design will be the least of your complaints. Good luck finding what status effect does what, as well!

For further thoughts on The Outbound Ghost, check out our video review:

YouTube™ Video G2D's Game of the Year Awards | And A Review of All The Games we Played in the Second

Gateway2Drillbit184 products in account

0

Not Recommended

11.5 hrs on record

Posted: December 29, 2022

Unfortunately I can't recommend this game. It started with a lot of promise with an intriguing premise and a fun looking setting to explore but the game play turned into a dull grind.

The biggest disappointment for me was the execution of the story. The pacing was all over the place, characters were introduced and then disappeared and none of the reveals felt satisfying. I kept playing, hoping things would come together but it never really did and the ending in particular came out of nowhere and made very little sense. While the art style was very lovely the world itself just felt empty.

Celestial Pigeon145 products in account

2

Not Recommended

6.3 hrs on record

Posted: December 13, 2022

This game is not authorized by the developer. I cant support a game that was pushed without his blessing.

DillyDallDew181 products in account

0

Recommended

0.4 hrs on record

Posted: December 9, 2022

I enjoy this game lot. I dont get about comment people put makes no sense

OnrighLashley104 products in account

0

Not Recommended

0.4 hrs on record

Posted: December 9, 2022

Don't buy this game until the developer regains control from the publisher, or manages to release independently. What ***** Such a shame because it is a great game.

OnrighLashley104 products in account

3

Not Recommended

4.4 hrs on record

Posted: December 8, 2022

This review is no longer authorized by the player.

Back to top

DUGERATI_000320

Posted: November 22, 2022

Like many others have said, this game looks great, but feels very lifeless.

The beginning of the game just throws you in, without really any explanation of anything, really. Characters come out of nowhere, and you don't really understand why. I played about 10 minutes and immediately hated it.

Combine that with the combat tutorial that was overly complex for a game that is obviously inspired by paper mario, and you have a game that immediately disorients you in a way that doesn't have any of those other games that make the transition so smooth.

myles_dobson

214 products in account

1 person found this review helpful

0

Recommended

3.9 hrs on record

Posted: November 20, 2022

Product received for free

feels very much like paper Mario but unique

The Outbound ghost is a cute indie RPG that feels very much like paper Mario but unique, and with oh so cute art design! The game doesn't only nail the art department but also nails the sound engineering too! I still have way more to play and cannot wait to see what the developers add to the future road map.

TVICdoo

145 products in account

1 person found this review helpful

0

Recommended

45.2 hrs on record

Posted: November 20, 2022

I wish there was a neutral option honestly but overall I did enjoy most of the game, and I do stress the word MOST. There is a part of the game where you play different characters and you will realize an immense amount of stuff has happened to the main character with little to no story or background behind it. What actually drove me to some anger was the ending where your thrown into random areas with little to no understanding and are unable to explore in some cases. The timeline doesn't add up, there is a ton of unanswered questions I found and I was honestly not satisfied as for everyone including our main character is being turned into a demon through the eyes of another. Now 100% know they are setting it up on purpose for DLC and probably needed to release this for some cash flow to complete it since the last thing you see is End?

HeilHero™

243 products in account

3 people found this review helpful

6 people found this review funny

0

Not Recommended

6.8 hrs on record

Posted: November 6, 2022

For a game about ghosts, you'd expect it to have more soul.

assume the position

170 products in account

No one has rated this review as helpful yet

0

Recommended

19.3 hrs on record

Posted: November 1, 2022

7/10 get back here Adlian!

Overford Seaveaver

178 products in account

4 people found this review helpful

0

Not Recommended

0.9 hrs on record

Posted: November 15, 2022

uhhhh this game is uhhhhh okay.... I couldn't play through the first part of the game. Feels very rushed and feels lifeless. The Music does not fit at all, the focusing in the music are not well done. This game should've had a 3 hr run of playtesters when it was in development. It was a game I was hoping for and it was a game I refunded. If it gets updated and everything gets fixed I'll come back to it. But the music has to be different

Blumew

126 products in account

6 people found this review helpful

1

Recommended

107.6 hrs on record

Posted: November 13, 2022

Product received for free

Intro

I've never played Paper Mario, but I understand that it is also turn-based, and what seems to be heavy inspiration for The Outbound Ghost.

I'll say it, hypothetically, The Outbound Ghost and Paper Mario were a 1:1, even as a new player, I wouldn't want to check Paper Mario out. This game does just enough things either frustrating or short of the mark, that I found my time wasn't entirely well-spent, nor particularly memorable. I enjoyed the journey, unremarkable as it was, but that's all. One of these styles of games in my life is enough for me, and I suppose I spent that time with this one.

Pros:

Cons:

Bigshot

148 products in account

2 people found this review helpful

0

Not Recommended

22.7 hrs on record

Posted: November 11, 2022

I'm not good at organizing my thoughts, so I'll keep it brief.

There are too many questions I have about the storyworld that go completely unanswered and battle mechanics are very lite IMO.

If you want a paper-mario-like game, go play Bug Fables. Better story, better world, better battle mechanics.

Shoan

87 products in account

14 people found this review helpful

0

Not Recommended

4.2 hrs on record

Posted: November 2, 2022

I wanted to write a review just as a caution. Sometimes things really look too good to be true. This game looked good, but unfortunately it was only in the looks. I played for only 4 hours, didn't even get past Chapter 1, and was already so bored. Combat is repetitive, everything feels empty, and there's just a general sense of a lot missing while playing this game. I probably would have refunded the game if I hadn't tried to give the game a chance and played for too long

4 people found this review helpful

3 person found this review funny

0

Recommended

9.7 hrs on record

Posted: November 13, 2022

I'm only giving this a positive review because I could see what the developers wanted to be, and I really want more deas to pursue this game style, but this was not a well-planned experience.

I'd been following this one for a long time on Twitter and I always expected it to be the next big Paper Mario tribute, but I judged it too early. Even after reading all the bad reviews, I had no idea how disappointed I was going to be. It's a bummer, because I really had a foundation for something great.

The visuals are beautiful, but generic and thematically inconsistent. The writing is concise, but bland and dry. Characters are visually striking, but have no unique personalities because they mostly speak in objective observation. And the events we can observe are rinse and repeat gooses chases that serve a little more than padding until the credits roll. The combat scratches the surface of

Braytendo

180 products in account

4 people found this review helpful

0

Recommended

10.7 hrs on record

[Back to top](#)

[Back to top](#)

6 people found this review helpful 

 **Recommended**
22.3 hrs on record

Posted: October 4, 2022

the game was amazing and I was deeply invested. Sadly the ending is very sudden and barely answers any of the questions built up and left the journey feeling tarnished to a degree. Great game terrible


DIGERATI 000327


[illegible]


becomes an invisible, palette ally, a beckoning hand to our future."

- David Whyte

Welcome to the Ghost Burden Relief Team. *The Outbound Ghost* is a charming tale about helping ghosts face their burdens and finally ascend to the afterlife. It's cunny aesthetic and colorful cast of characters makes it a refreshing journey to sit back, pet a ghost dog, and help heal some trauma — and occasionally change your combat strategy because of a difficult boss. If *Paper Mario* created the genre, and *Bug Fables* refined the genre, *The Outbound Ghost* shows us just where this genre can go when you take a risk and break the mold.


 **Black Luma**
148 products in account


No one has rated this review as helpful yet. 


 **Recommended**
2.9 hrs on record

Posted: September 23, 2022

Charming game with its quirks but dev seems to be patching them out nicely in small updates as they are noticed. Having a lot of fun with my playthrough and man is the art style so cute! I can see where some would have issue in terms of story or gameplay (see other reviews, but I'm pretty simple and its a fun experience)

 **astralghosty**
32 products in account

7 people found this review helpful 

 **Not Recommended**
17.8 hrs on record


Posted: September 23, 2022


Decent game but needs some touchups:


Reduce difficulty spikes/grinding.

A lot of broken geometry. It's very easy to find places to boundary break.

Some areas of the game feel empty and lifeless.


 **An Alaskan Bull Worm**
275 products in account


No one has rated this review as helpful yet. 


 **Recommended**
6.1 hrs on record

Posted: September 23, 2022

Paper Mario 64 meets 2022. Lads this just hits like that good good from 04', so swing on in and good luck with the timings on the attacks. Hella fun to learn and not overly punishing while being able to charm out a challenge.

 **Doneski**
240 products in account

No one has rated this review as helpful yet. 


 **Recommended**
18.2 hrs on record


Posted: September 23, 2022


I don't enjoy making reviews for a game I haven't finished but here you go:

there's randomizer options from the beginning, which is good (to have options) but bad you have it unlocked from the start, unlocking by defeating hidden/or special figments would've been better OR at the end of a first playthrough.

you have options to make it easier to play the game, better XP, more damage, more defense from the start, which is super weird...again you could've easily have those options unlocked by doing stuff within the game (unlocking by each completed boss or chapter) or after the


 **Chosalegion**
1,115 products in account


No one has rated this review as helpful yet. 


 **Recommended**
0.6 hrs on record

Posted: September 22, 2022


Beautiful game. Amazing Dev. Makes me smile when great games like this are released.


 **On the wOney**
82 products in account


11 people found this review helpful 


 **Recommended**
7.3 hrs on record

Posted: September 22, 2022

Just an awesome relaxing cute-as-a-button kind of game 

 **r3n4ud**
1,827 products in account

1 person found this review helpful 


 **Recommended**
17.5 hrs on record


Posted: September 23, 2022


Product received for free

Been a great time so far, almost done in Chapter 4. Some challenging bits here and there, but all it takes is a different approach most of the time. I love that exploration is rewarded fairly well to me. It's been such a rinfy and quaint joy to have found this game. From story to the game play everything is really solid.

Edit: beat it, much close than I thought I was. Wonderful game! Can't wait to do post game stuff. Big Note: the snicker in this game is worth

 **AlkanVaaniHope**
480 products in account


1 person found this review helpful 


 **Recommended**
4.5 hrs on record


Posted: September 22, 2022


TLDR: WORTH THE PRICE even with the following complaints. If you like light RPG's and this art style this game is for you.


Combat and Story are lacking. Repetitive gameplay and not enough customization or variation in attacks and enemies.

 **Ouster Dane**
260 products in account

No one has rated this review as helpful yet. 


 **Ails5**
227 products in account


5 people found this review helpful 


 **Not Recommended**
1.0 hrs on record

Posted: September 23, 2022

So I started playing "The Outbound Ghost" and unfortunately I don't have a good time. I've already found 4 bugs (the camera shaking like an earthquake for no reason, the washed out filter playing over the music even though I was outside a bush, I can't type my name, and the

 **perflyian**
1,677 products in account

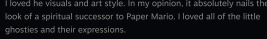
2 people found this review helpful 

 **Recommended**
4.6 hrs on record

Posted: September 22, 2022

Product received for free

So I have heard many mention this is a *Paper Mario* like game but I will have to respectfully disagree. The art is similar but different, the music isn't the same and the combat is quite different. The badges



I loved the Figments. I enjoyed collecting those. felt almost like Pokemon. I seriously recommend giving Solitude and Soire a chance on your team, they are both incredibly useful. Comradery I also ended up using the whole game. Incredible support figment. The combat I give props for being creative, unfortunately it became a lot of a chore late game. I found a combo where every non-boss encounter became trivial. More HP enemies, and enemies who I could never fill the stat meter on, became not so fun to fight. I almost never used Aether Up, using my turn to do an action became way more useful especially if my healer could top off anyone I was worried about being attacked. Some more narrative

DIGERATI 000333

One user has rated this review as helpful

Recommended

3.9 hrs on record

Posted: September 21, 2022

Very charming game with a beautiful world. Highly recommend if you are a fan of Paper Mario, or RPGs in general

Aimless Wanderer
2 products in account

No one has rated this review as helpful yet

Recommended

5.6 hrs on record

Posted: September 21, 2022

This is a great homage to the famous classic Paper Mario!

Has all the quirks of fun, silly characters that journey with you. The combat is quite fun/uniquely incredibly easy at times, so if you're like I am and choose the hardest

vynxgaming
20 products in account

No one has rated this review as helpful yet

Recommended

22.2 hrs on record

Posted: September 22, 2022

I was very excited for this game to come out, and it didn't disappoint! First, it was much cheaper than I expected, so that was a nice surprise. The game is super cute. Has fun dialogue, and has a clear story line. You only use your keyboard, so that took a second to get used to, but once I

AspenSunflower
40 products in account

No one has rated this review as helpful yet

Recommended

8.0 hrs on record

Posted: September 22, 2022

Really enjoyed playing this game, was a blast and enjoyed both the story and the battle system. There were a few things that made me a bit sad tho. Here's the pros and cons for me.

Pros:
-Fun battle system, paper Mario mixed

Atoraki
20 products in account

No one has rated this review as helpful yet

Recommended

0.3 hrs on record

Posted: September 21, 2022

Do you like Paper Mario?

Bonk
20 products in account

No one has rated this review as helpful yet

Recommended

12.6 hrs on record

Posted: September 21, 2022

I found the dev sharing their progress on reddit once and got very interested a couple of years ago. I started following this game and honestly, I'm so happy I did. It is a lot of fun, it is super quick to start and it has a turn battle system. It is amazing. There are a few bugs that are being worked on at the moment of this review, the dev is extremely open to receive bug reports and I have no doubt this game will end up being very well liked. I would compare this game to Bug Fables if you have played it. It is solid.

HavelFlanEscapePlz?
234 products in account

2 people found this review helpful
1 person found this review funny

Recommended

3.6 hrs on record

Posted: September 23, 2022

--[Graphics]--
☒ You forget what reality is
☒ Beautiful
☒ Good
☒ Decent
☒ Bad
☒ Don't look too long at it
☒ MS-DOS

--- Gameplay ---
☒ Very good
☒ Good
☒ It's just gameplay
☒ Meh
☒ Watch paint dry instead
☒ Just don't

Lat
2 products in account

16 people found this review helpful

Not Recommended

0.9 hrs on record

Posted: September 23, 2022

Like a lot of people picking this game up, I'm a big Paper Mario fan. I tried not to let that cloud my judgement here. I honestly tried to give this a solid chance, but found about an hour in that I just wasn't enjoying the experience. There will be some mild spoilers in this review.

At the start of the game, there is a quick outcome and then you are unceremoniously thrown into gameplay. There's no real transition there, just suddenly there you are! It's a bit jarring, and I definitely get wanting to trim the fat of most RPGs where it takes a while before you can even play the game, but I think there's a better balance to be had there. Also, in that outcome, there were no subtitles, nor is there a setting to "add" subtitles if you'd like them, which is, at bare minimum, an accessibility issue.

I chose to play on normal difficulty, as someone who doesn't want my RPGs to be painful but I also don't want to tear through

Zel
274 products in account

No one has rated this review as helpful yet

Recommended

5.3 hrs on record

Posted: September 21, 2022

Banger

Taut
100 products in account

No one has rated this review as helpful yet

Recommended

2.0 hrs on record

Posted: September 21, 2022

> ... Just like Paper Mario G4 !!!!!

The Old Crane
20 products in account

No one has rated this review as helpful yet

Recommended

0.8 hrs on record

Posted: September 21, 2022

I've not even played an hour of this game and I already see loads of potential for how amazing this game will be. The creator wears their inspirations on their sleeve and you can tell with how the game plays out. I've been watching The Outbound Ghost since it was announced on TikTok, and I'm super glad I stayed to the end. Overall thus far, an amazing product, and I cannot wait to see more of what's in store.

blueisland
273 products in account

3 people found this review helpful

Recommended

2.7 hrs on record

Posted: September 21, 2022

TLOU: Yes, its worth buying. It's a Paper Mario/Mario & Luigi-styled 2.5D RPG that's lovingly crafted, and vrrry good.

TheOneGuitarGuy
49 products in account

56 people found this review helpful
1 person found this review funny

Not Recommended

0.5 hrs on record

Posted: September 23, 2022

No one has rated this review as helpful yet

Recommended

0.5 hrs on record

me a little longer to realized that you can press left and right to switch which badge you were removing. This could be resolved with the left and right keys. (or arrows) being displayed in the bar with the badges when you are unequipping badges.

rad
23 products in account

2) It is also a little confusing when you are crafting to know when you have the crafting crystals, as there is no where that says how many you have in the crafting menu.

3) It would be nice to have a list somewhere of the crafting materials I have obtained and where I have received them from, which ones I have seen in a recipe, and maybe ???'s for ones i haven't obtained.

These are very small UI nitpicks considering the game doesn't have a huge team working on it. I am essentially concerned with this review.

Outbound Ghost has two things that don't work for me; the world and the combat.

The game starts by dropping you off in an empty field with a cold opening to build a sense of mystery. However, this is a problem. Most RPGs tend to give you a town or hub area to start in as a means to give you a connection to the world. Without that connection, I felt detached from the world of Outbound. It was even worse when it turns out that your party members are not really characters and are given to you when the game feels like it without much story context. So all the characters you meet have no involvement with the combat.

The combat wasn't bad, but it was not what I was expecting. If has the Mario RPG thing of putting button-pressing mini-games in each attack. Unlike Mario RPGs, every attack used the same mini-game - Hit the button when the bar is green. It lacks the variety needed to keep it engaging. No pressing button when you land a jump. No pressing the different face buttons in the right order to attack. No timing a throw to hit the hearts to heal yourself or team. Just the green bar.

I wish the Devs luck in finding their audience because while this game isn't for me, there is clearly time and passion put into this game.

Now that we've gotten that out of the way, here's the longer review!

Even having only played for a few hours and following the Dev on Twitter for a while, the amount of love put in to this is evident from even before you start a new save file. I'm absolute sucker for RPGs (especially today) that RESPECT THE PLAYER'S TIME.

Challenges are self-imposed with a plethora of accessibility options that aren't just limited to difficulty. Everything from EXP gain, enemy damage and your damage has a sliding scale along with stand-alone difficulty settings that can be fine-tuned. You can also prevent death or remove enemies altogether, and it can be done at [your earliest in this review](#).

Oddson
129 products in account

No one has rated this review as helpful yet

Recommended
1.3 hrs on record

Posted: September 21, 2022

Really cute and chill game to play. If you like Paper Mario you will surely like The Outbound Ghost big plus: there's plenty of accessibility options to choose from

Gidano
126 products in account

No one has rated this review as helpful yet

Recommended
4.9 hrs on record

Posted: September 21, 2022

Been stalling for this game since I heard about it months ago and I'm so thrilled to finally play it! sound and visuals are breathtaking, the gameplay is unique yet familiar and easy to customize, the dialogue and story are engaging and fun, but it's always simplistic in the best way to not feel overwhelming, the hype did not disappoint, as excited to continue playing as I was just to start!

Westria
37 products in account

2 people found this review helpful

Recommended
27.5 hrs on record

Posted: September 21, 2022

If you liked Paper Mario, Ghost Trick, and Final Fantasy you'll love this game. Build a team of up to 4 emotions and equip them with aspects (badges) to help you in your journey to find out what's keeping you from ascending. Between the fights you'll explore the beautiful Outbounds, meet fun people, and enjoy a great soundtrack. 10/10 across the board. It's well worth the money.

The only downside is that sometimes combat can take a while.

ElectricEgger
182 products in account

No one has rated this review as helpful yet

Recommended
3.0 hrs on record

Posted: September 21, 2022

This game exceeded my expectations! As a big fan of the Paper Mario Games, I was initially drawn in by the similar art style, but the game itself gave me all that I wanted and more. With an interesting story to follow, colorful characters, and awesome RPG tactics.

especially want to give a shout out to the battle progression. The fights stay consistent through the game, I never felt too easy or too hard. Strategy and skill can always lead to a win! I think that's my favorite part so far! Cannot recommend enough!

NobleFobby
180 products in account

1 person found this review helpful

Recommended
2.0 hrs on record

Posted: September 20, 2022

Casper the butt kicking ghost
Simple & easy to learn, but the endless game play possibilities and great linear story more than make this game worth its price!

YouTube™ Video: The Outbound Ghost 3 min game review - narrative driven turn based RPG
Views: 801

If you love turn based tactical decubbling and survival games like Paper Mario Oriangin King, or Final Fantasy, then you need to check out The Outbound Ghost by Conradas Games right...

TLDR in case you don't want to watch the video:

1. This game has a great - albeit linear - storyline where your emotions literally make the game!
2. You explore the semi open world ghost town of Outbound and must uncover its secrets, and your own forgotten past!
3. The exploration and level design is reminiscent of nostalgic 90s / 2000s Nintendo RPG games where you must explore to find secret rooms and hidden treasure for bonus loot!

Uncanny Games
169 products in account

9 people found this review helpful

Not Recommended
1.0 hrs on record

Posted: September 21, 2022

Even weaker on the weakpoints of the last big name Paper Mario clone Bug Fable, but now to an extent that makes it unlikable.

Bug Fable was a solid Paper Mario game. Its first weak point is that its world was just not worthy enough. What that means is that you didn't quite get the toothsome unique rewards for exploring it's nooks and crannies you might expect from a game of that kind, and much of the map was not collision mapped to the extent you couldnt so much as jump on a table in most zones, instead hitting no-go invisible walls when attempting to give the world the intimate virgility and whooping that every iteration of the Paper Mario franchise took for granted. You visited locations, of which there were few, and although they had identity, their impact was lessened and the merit to spending time there beyond the plot was much thinner than it could have been.

The second weakness was that the badges were too numerical. Too

Judge Cudge
129 products in account

No one has rated this review as helpful yet

Recommended
2.2 hrs on record

Posted: September 20, 2022

I would give this game a neutral review if I could. A lot of the positive reviews here seem to either be by backers or something because a lot of the comparisons to paper mario outside of the aesthetics don't fit the bill.

Right off the bat you're told about 30 seconds about the town, then you're immediately dropped into it as a nameless character, who's silent, with no goal, and your only introduction to gameplay is running into a random enemy, and a small combat tutorial. You're not given any reason to care about this nameless hero, or a reason to dislike the villains, or their real motivation. You find other NPCs and figure out a bit of their back story, but I'm not given much motivation to care about them outside of them just doing things and once again the game starts out feeling like you skipped a *Prologue or miscad or tutorial level or something*

Najiro
1.14 products in account

No one has rated this review as helpful yet

Recommended
0.8 hrs on record

Posted: September 20, 2022

I'm still early in the game but its very enjoyable. It reminds me of paper mario. Its fun and look forward to playing more. At \$20 and supporting a small team you cant go wrong with this title.

MrToPawrs
1.00 products in account

1 person found this review helpful

Recommended
3.3 hrs on record

Posted: September 20, 2022

Amazing game. Amazing developer. Conrad = cool dude

Five-gotten-schooled twice in which the story dialogue doesn't play and i've had to force-close the game since there's nothing else to see on the screen and the developer's answer after the fight and the second was after the Chapter 3 boss-the really frustrating having-to-wait-back-to-the-area-from-the-same-point-and-refight-the-boss-again-However-it-seems-that-the-devs-are-working-on-it-and-have-already-fixed-the-Chapter-1-boss-lock-
"Edit" - Devs seemed to have fixed the issue in the current patch.

- Give the map more functionality as currently it only lets you fast travel. The areas that you traverse are rather expansive, but look

Euphymatic
145 products in account

12 people found this review helpful

Not Recommended
8.9 hrs on record

Posted: September 20, 2022


A game that seems inspired by Paper Mario and is of great quality. It has a great aesthetic and the combat is a typical RPG mixed in with timing bars that can boost your damage if you hit in the green bars. I've just finished Chapter 3 and although I'm having fun, the game is held back by a lack of certain features/bugs:

- I've-gotten-schooled twice in which the story dialogue doesn't play and i've had to force-close the game since there's nothing else to see on the screen and the developer's answer after the fight and the second was after the Chapter 3 boss-the really frustrating having-to-wait-back-to-the-area-from-the-same-point-and-refight-the-boss-again-However-it-seems-that-the-devs-are-working-on-it-and-have-already-fixed-the-Chapter-1-boss-lock-

"Edit" - Devs seemed to have fixed the issue in the current patch.

This game is great on first impression, by the time I am typing this review I have only played for an hour but it has definitely caught my interest enough to post my first thoughts and impressed me enough for me to keep playing to the point of wanting to obtain every achievement.

If you love Paper Mario, especially the original or TTUD I am certain you will enjoy this game to at least some degree. The story so far is heart-warming and fun (although I wish it would elaborate a bit more, especially at the beginning since the game basically just gives you a




Superbloom
34 products in account

No one has rated this review as helpful yet

Recommended
30.4 hrs on record

Posted: September 20, 2022

This game is a cute rpg with undertones of death. I've really enjoyed it so far. Although since its brand spanking new, there are a couple of bugs here and there. Not enough to deter me! I adore its Paper Mario-esque sprite designs that each of the characters have. The items around the world does seem sparse at times and I wish there was more ways I could use them. I was also hoping for more interactions with the characters. The crafting system isn't bad but it would be nice to have a filter (if there is one I just haven't found it yet). Overall, this is an enjoyable game. I'm excited to see where the story is going!




Capricious Creature
30 products in account

120 people found this review helpful
70 people found this review funny

Recommended
6.9 hrs on record

Posted: September 20, 2022
Product received for free

I backed this game on kickstarter and told the creator to include a secret dance area called the Rayevard instead of Graveyard so if there is one in the game you are welcome.



ShadowofLightW
718 products in account

1 person found this review helpful


Recommended
1.4 hrs on record

Posted: September 20, 2022

I'll update my review once I complete the game, but for now here my first impressions:

Things I Liked:

- Gameplay is really fun! Super big fan of the "Paper Mario" style combat, as well as exploring the overworld and finding all the




BallofBandages
226 products in account

No one has rated this review as helpful yet

Recommended
0.1 hrs on record

Posted: September 20, 2022

Intiguing and unique so far!




Scorvin
431 products in account

No one has rated this review as helpful yet

Recommended
1.1 hrs on record

Posted: September 20, 2022

So far what I tried from the game seems fun it such a charming game the artstyle and soundtrack are phenomenal and the gameplay has that reaction turn based paper Mario has and Mario and Luigi



goldlightning
348 products in account


4 people found this review helpful

Recommended
0.5 hrs on record

Posted: September 20, 2022

A game that goes for a modern Paper Mario aesthetic in it's art style and a sort of pokemon like combat system where you gain different characters based on emotions called figments. Definitely worth a try if you like turn based rpgs with a party system.

My only gripe is that the game just kind of throws you in at the beginning and doesn't make much of an effort to make you care about your character or how they ended up there, just you open into the starting area and wander until you stumble into the first enemy.



Somparky
443 products in account

1 person found this review helpful


Recommended
6.4 hrs on record

Posted: September 20, 2022

The game is super cute and charming! I also love how quickly the game throws you into the mix of things instead of having you sit through too much text (plot and tutorial) before getting into the meat of the game like a lot of RPGs do.

The pacing is really well done and there's a lot of options for future replays so I'm looking for to playing through it a few times in the future!

It also runs great on Steam Deck which is a huge plus!




Kirbo of the Stars
442 products in account

No one has rated this review as helpful yet

Recommended
1.0 hrs on record

Posted: September 20, 2022

A very smooth turn-based RPG with fun characters and mechanics. I'm not too far in yet, but it's very promising so far. Individual battles walk the line between being mechanically challenging enough and fairly brisk at once, making them enjoyable. More to come soon.



Jehlestedt
781 products in account


1 person found this review helpful

Not Recommended
1.8 hrs on record

Posted: September 20, 2022

Hi Conradical,

I'd like to give my inputs so far about an hour in. At least right now,




weaver
437 products in account

No one has rated this review as helpful yet

Recommended
3.0 hrs on record

Posted: September 20, 2022

very nice game




LindSay
127 products in account

No one has rated this review as helpful yet

Recommended
1.8 hrs on record

Posted: September 20, 2022

The sprite style and animations in this game are SO CUTE! I'm loving everything about this game so far. It's really fun and not like anything I've ever played before. I personally enjoy the way we are prompted to complete tutorials in-game. It really bothers me when I have to go through a ton of dialogue or exposition to get through a short tutorial, so the fast pace of this game is really enjoyable for me.




Mangreelgod
249 products in account

2 people found this review helpful

Recommended
0.6 hrs on record

Posted: September 20, 2022

Pretty fun. Wish you could rebind controls, but like it's a good game, feels fun




goldlightning
348 products in account

No one has rated this review as helpful yet

Recommended
1.1 hrs on record

Posted: September 20, 2022

So far what I tried from the game seems fun it such a charming game the artstyle and soundtrack are phenomenal and the gameplay has that reaction turn based paper Mario has and Mario and Luigi



Mangreelgod
249 products in account

1 person found this review helpful

Recommended
2.7 hrs on record

Posted: September 20, 2022

Product received for free

almost an hour on this game already and its so good the combat

